

# Digital Storytelling: Activity Instructions

<b>Research project</b>	
Digital storytelling	
<b>Document author</b>	
Sebastian May	
<b>Version and date</b>	
V1, 31 October 2023	
<b>Summary</b>	The following activity will ask you to respond to a short story by continuing the story in your own words. You may respond in writing or in any audio-visual format. Your content should be reflective of who you are as a creative practitioner. Please read through the full instructions (below) before you begin.

## Instructions

<b>1</b>	Stories come in many different shapes and forms; they can be structured in numerous ways and can include different genres, settings, characters and more. Start to think about what type of story you might want to tell, and which elements to include, by exploring the different <a href="#">storytelling elements on our community Padlet</a> .
<b>2</b>	Add at least one storytelling element of your own to any of the existing columns on Padlet. For example, under 'Goals' you may want to add a goal that a main character of a story is trying to achieve. For example, if your main character is a painter, this could be 'sell a painting'. You may also add additional columns to the Padlet or comment on any of the existing elements.
<b>3</b>	Open and explore the <a href="#">Stories Map on Miro</a> . At the beginning of the project, you may only see one other story at the centre of the map. As different participants contribute to the project by adding their own stories, this map will expand and become more complex.
<b>4</b>	Use at least one of the stories on the map as a springboard to create your own story. For example, if the existing story talks about a painter exhibiting a painting, consider how you would continue this story and how would you include your own arts practice in the story. See below for further information about potential story formats.
<b>5</b>	Add your story to the map, connecting it to the original story or stories you found with an arrow or a line.
<b>6</b>	Evaluate the activity by completing the <a href="#">research project evaluation questionnaire</a> , use the password 'storytelling'.

## About your story and story format

- You may tell your story in any medium. Any written or audio-visual materials are fine, as long as you are able to upload them to the Stories Map. For example, you may choose to record an audio recording, or a drawing in response to another story.
- Your story should be between 50 (minimum) and 300 (maximum) words, or between 30 seconds (minimum) and 2 minutes (maximum) in an audio-visual format. If you decide to use a visual as your story, please upload 1 visual only.
- It might help you to draft or outline your story before you begin creating your final piece.
- You may choose to tell a complete story from start to finish, or you may decide to only tell a part of a story. For example, you may choose to focus on how another story ends or starts, or you may choose to tell one specific chapter.
- The story should be reflective of who you are as a person and as a creative practitioner. For example, if you are a painter, try to include a story about your practice as a painter. Stories may be true or fictional.
- Stories can be in anyone's voice and from anyone's perspective.
- Think about the story elements you might want to include, such as different characters, settings, or genres. Decide on the structure of your story and which elements to use. Try to include at least one storytelling element from the [storytelling Padlet](#) in your story.
- You may want to reflect on why you have chosen a specific story, or part of a story, to continue your own story.
- Please only add to the board, but do not remove or alter anyone else's contributions.

### Suggested activity timings

10 minutes	Review relevant project information and activity instructions, provide your consent
20 minutes	Explore and add to the <a href="#">storytelling elements on Padlet</a>
10 minutes	Explore the <a href="#">Stories Map on Miro</a>
20 minutes	Plan / outline your own story
60 minutes	Create your short story
10 minutes	Finalise and publish your story
20 minutes	Complete the <a href="#">activity evaluation</a> , use the password 'storytelling'.
<b>150 minutes*</b>	<b>Total activity time*</b>

### Links and resources

- [Storytelling elements on Padlet](#)
- [Stories Map on Miro](#)
- [Miro quick start guide](#)
- [Research project evaluation questionnaire](#), use the password 'storytelling'

\*We estimated that this activity should take around 150 minutes to complete. We have allocated an additional 30 minutes per person, in case you require more time to complete any specific parts of the activity or in case you need to reach out for support.